

OCBC GE PICKLEBALL RULES & REGULATION

Updated as of: 22 May 2026

1. Match Format

- Double Format (2 vs 2). Teams can be male-male, female-female or mixed (male-female)
- Match Duration. Each match consists of 2 rounds, with 8 minutes per round. The team with the highest total score after 16 minutes wins the match. If both teams are tied after 16 minutes, a golden point will be played — the first team to score wins
- Progression to The Next Stage. The top two teams from each group will advance to the playoff stages. For the Advanced category, the top three teams will progress. In the event of a tie, the tiebreaker will be determined in the following order: Points, Score Difference, and Highest Accumulated Score.
- There shall be only one time-out of 30 seconds per team, per match
- We will use a Franklin X40 Lava outdoor (Orange) for this tournament

2. Category Details

- Maximum capacities for each category are listed in the table below and will be filled on a first-come-first-served basis.

Category	Total Group	Total Team
BOS Championship (Invitation) <i>Aged 30 and above</i>	8 groups	128 pairs
BOS Corporate Challenge <i>Aged 21 and above</i>	16 groups	256 pairs
Novice <i>Aged 21 and above</i>	16 groups	256 pairs
Advance <i>Aged 30 and above</i>	8 groups	128 pairs

- Novice is a beginner event; all participating players shall fulfil the following 3 criteria:
Have played pickleball for less than 24 months and have not won any medal in singles and/or doubles in a local or overseas tournament
- Players are allowed to register for multiple categories, provided there are no scheduling conflicts

3. Player Conduct

- Players may use only USA Pickleball-approved paddles.
- Players may be required to change inappropriate apparel, including clothing that closely matches the ball colour or displays offensive/unsuitable graphics or text.
- Profanity of any kind, audible or visible, is strictly prohibited.
- Players shall conduct themselves in a sportsmanlike manner at all times and must not argue aggressively with officials, opponents, or spectators in a way that disrupts play.
- Players must not delay the match. Excessive time between points or before serving may result in a warning; repeated offences may incur a fault or a point awarded to the opponent.

4. Supplementary Rules

- The tournament directors reserve the right to amend the rules and regulations at any time. All such decisions are final.
- Falsified registration will be considered invalid. No refund will be given, and the slot will be reopened for public registration.
- Players must forfeit the match if not on court within 5 minutes of the scheduled start time.
- All media or photographs taken during the tournament will belong to the organiser and may be used for publicity purposes.

OCBC GE Pickleball – Quick Guide

1. Serving

- Underhand Serve. All serve must be made underhand; with the paddle contacting the ball below the waist. The server must stand behind the baseline and serve diagonally into the opponent's service court
- Only one serve attempt is allowed per point, unless the ball touches the net and still lands in the correct service court (a let serve, which is replayed)
- Player not allowed to spin the ball with your hand before hitting it
- Service Sequence. Both players on a team will serve before a side out is declared, except at the start of each match, only the starting server will serve.
- The first serve of each side-out is made from the right-hand court

2. Kitchen / Non-Volley Zone

- Players cannot volley (hit the ball in the air) while standing in the kitchen

- Stepping into this area while volleying results in a fault and point is awarded to the opponent

3. Double-Bounce Rule

- After the serve, each team must let the ball bounce once before volleys are allowed
- Once both bounces are completed, the ball can be hit in the air or on the bounce

4. Scoring

- Scoring will be based Rally scoring system.
- A point is awarded when the opposing team commits a fault – ball lands out of bounds, ball does not clear the net, player volleys in the kitchen, serving incorrectly and opponent fails to return the ball